



#### Information

#### Truck 6x4 'Alien Squidman' with Rolloader Crane Trailer (Remote Controlled or Manual)

Dimensions # Parts Length Width Height Weight

Total Combination: 4.475 88 cm 14,5 cm 25 cm 4,7 kg (incl. Batteries)

Cargo length: 12 pallets

Cargo height: 2½ Duplo<sup>®</sup> bricks

• Crane reach: unloading pallets 22 cm aside of the trailer

#### **Technic functions**

- Truck: 3 axle truck with single steering, headlights equipped with LED's (Power Functions),
- working V8 engine with fan, interconnected with differential units on 2<sup>nd</sup> and 3<sup>rd</sup> axle (both twin-wheels),
- remote controlled steering and driving (PF M-motor, PF XL-motor); easily changeable to manual operation.
- Trailer: 2 axle assembly with all twin-wheels, rear axle steered & controlled by a PF 'rechargeable battery box motor speed control dial' in combination with the PF servo motor, spare wheel lifting winch and trailer stand mechanism.
- Crane: 1<sup>st</sup> & 2<sup>nd</sup> boom lifted by PF linear actuators, 2<sup>nd</sup> boom extension ~ 7 studs, 360° slewing, ride on the trailer until first 2 swing panels. Clamp can be exchanged for a grabber.

#### Non-Technic functions

- Truck cabin doors open & close, cabin can be opened for engine access, raise-able wind deflector, tow-bar.
- All trailer panels can swing down for unloading pallets.

#### **Appearance details**

- On the truck: Dashboard with coffee machine, coffee cups. Fuel tank unit covering PF IR receiver, air compressors between rear wheels. Spotlights, flashlight & horns on cabin roof. Alien Squidman on sun-screen.
- On the trailer: Cupboards, air compressors behind rear wheel steering unit.
- On the crane: Fuel tank & flash lights.



## **Building guidelines**

#### The following guidelines will help you to build the model easily

- The model consists of several sub models which should be built first. These sub models can be mounted as 'one unit' on a main model.
  - Notice that mostly the 'final' main model consists of multiple 'sub main models'.
- The standard way of building LEGO<sup>®</sup> Technic models includes the usage of so-called 'axles and/or pins' to connect parts or sub models to the model.
  - Within the instructions, these 'axles and/or pins' mounting axles are mostly already in 'pushed' position. Keep this in mind when you want to mount individual sub models.
- Connect all the pneumatic tubes directly to the pneumatic cylinders, switches and pumps when you build or mount these parts. Otherwise you might not be able to connect them later on.







These building instructions are for personal usage and may not commercially used and/or sold. LEGO is a trademark of the LEGO group of codes not sponsor, authorize or endorse these building instructions. Copyright design: Han Crielaard, year 2012 - 2013, www.designer





These building instructions are for personal usage and may not commercially used and/or sold. LEGO is a trademark of the LEGO group of commercially used and/or sold. does not sponsor, authorize or endorse these building instructions. Copyright design: Han Crielaard, year 2012 - 2013, www.designer







These building instructions are for personal usage and may not commercially used and/or sold. LEGO is a trademark of the LEGO group of commercially used and/or sold. does not sponsor, authorize or endorse these building instructions. Copyright design: Han Crielaard, year 2012 - 2013, www.designer

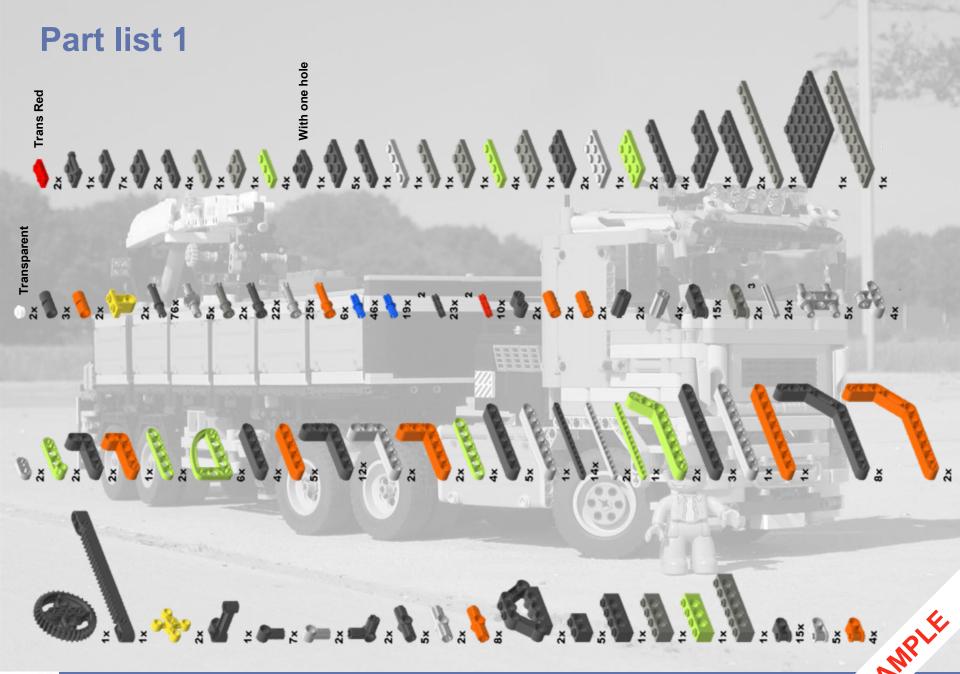




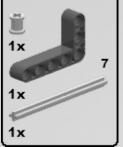


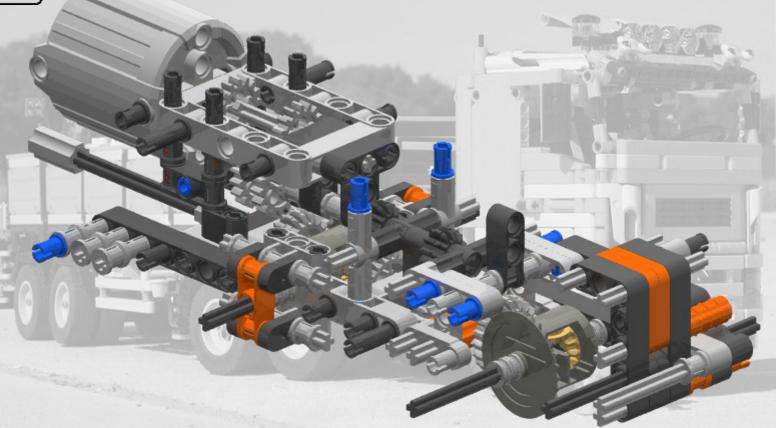


These building instructions are for personal usage and may not commercially used and/or sold. LEGO is a trademark of the LEGO group of commercially used and/or sold. does not sponsor, authorize or endorse these building instructions. Copyright design: Han Crielaard, year 2012 - 2013, www.designer





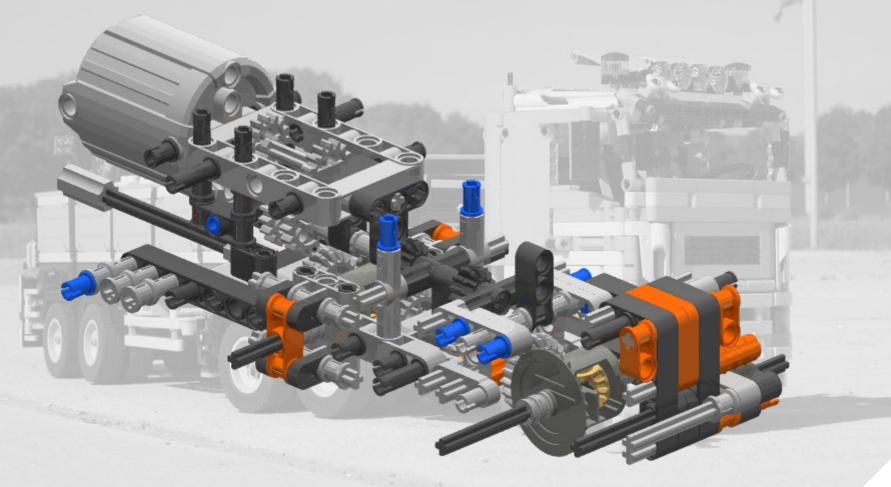




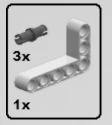


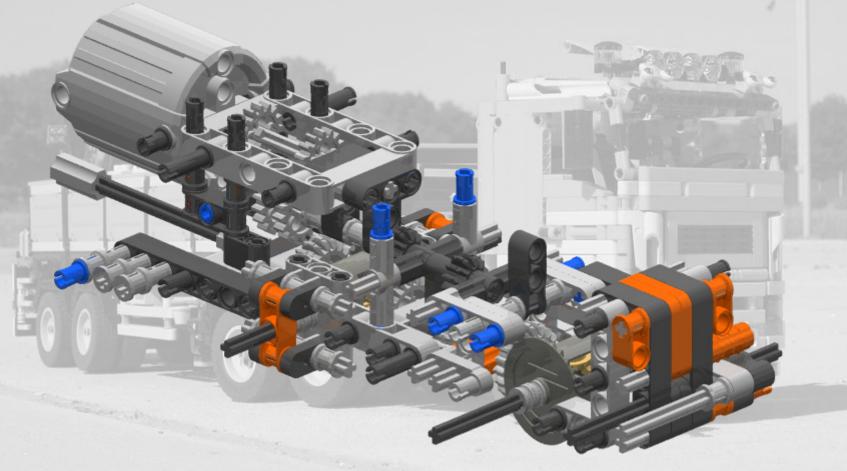






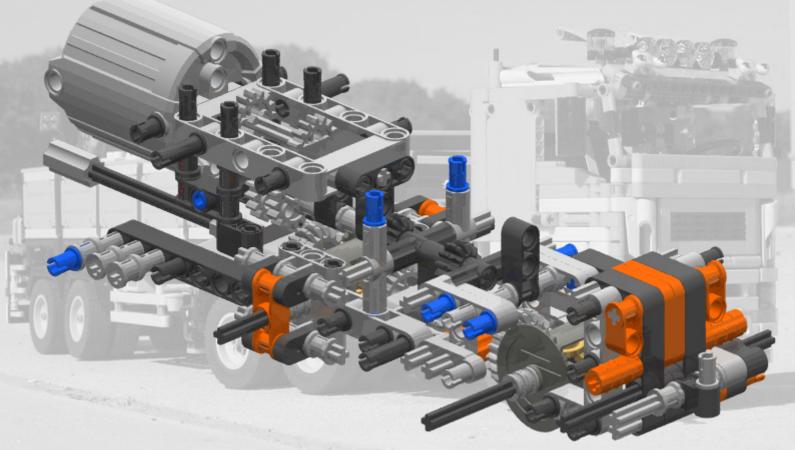




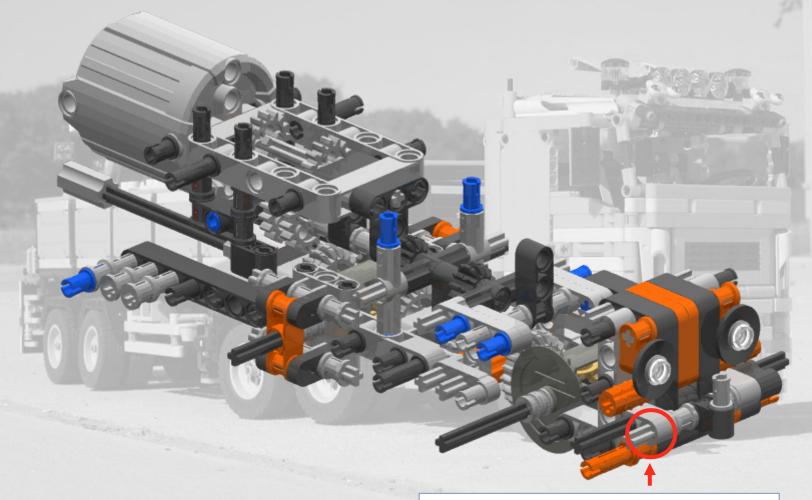










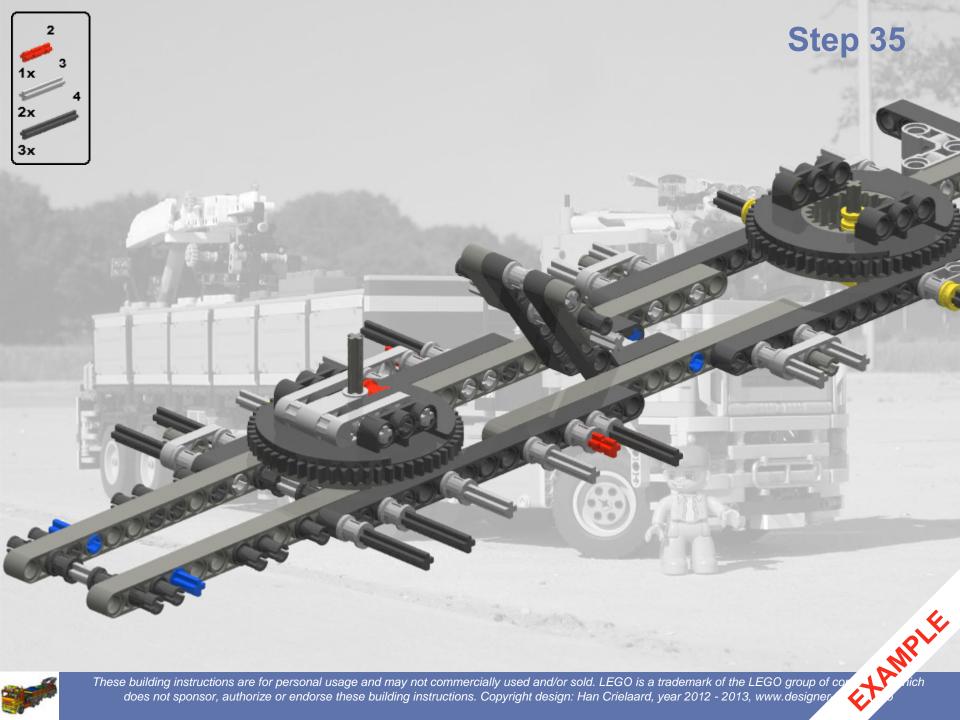


Mount at this side the 'axle-hole' of the gray 'beam-2 hole and axle-hole' !!

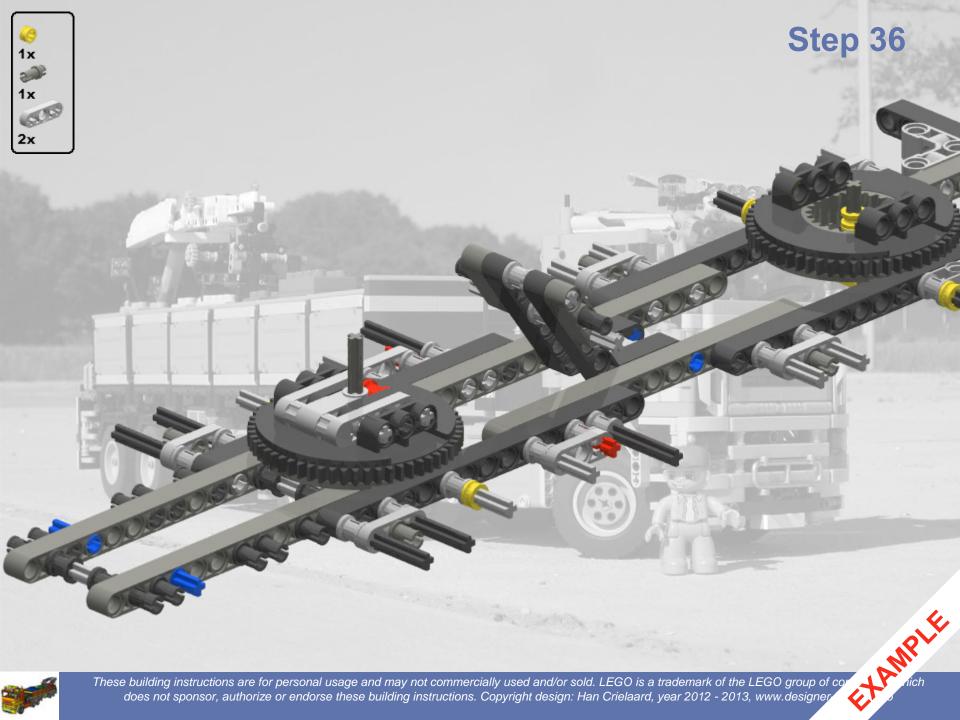






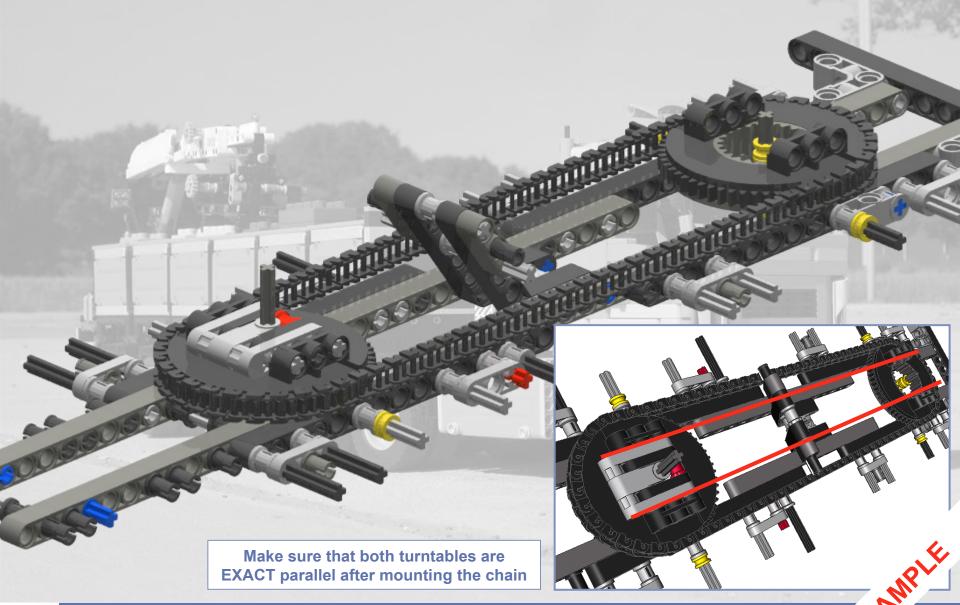




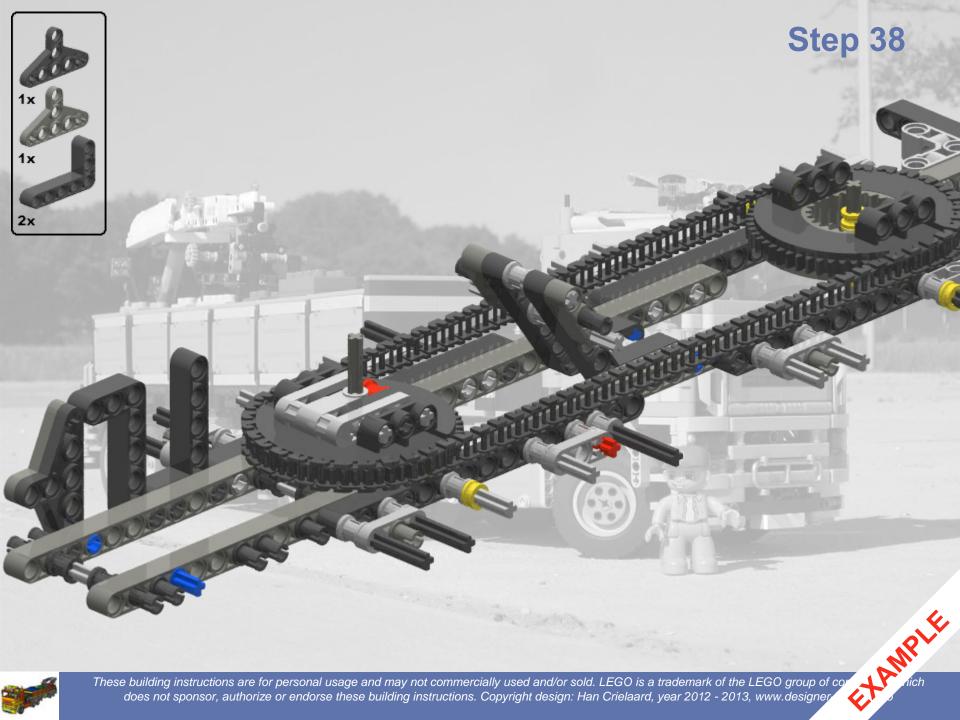








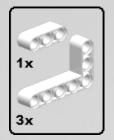












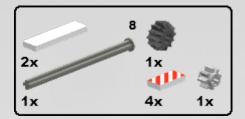




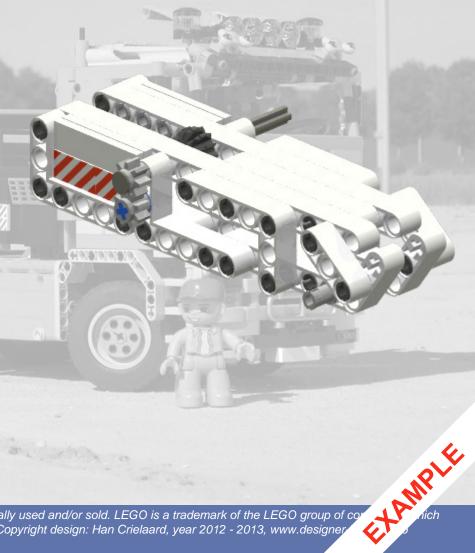
















## Last step 17





